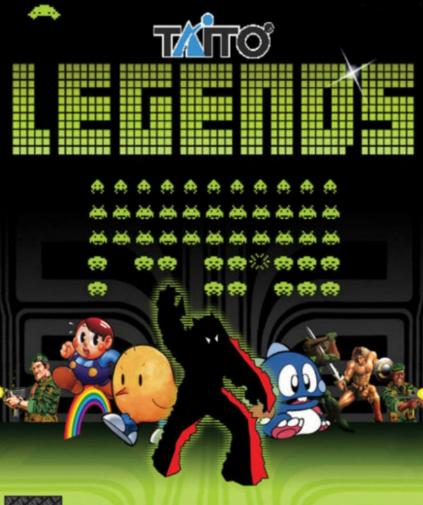


PAL







Safety Information

About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Other Important Health and Safety Information The Xbox Instruction Manual contains important health and safety information that you should read and understand before using this software.

Avoid Damage to Your Television

Do not use with certain televisions. Some televisions, especially front- or rear- projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of gameplay may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be played safely on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set.

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INTRODUCTION

Taito Corporation pioneered coin-operated arcade games and created the computer games industry we know today. From the revolutionary and seminal Space Invaders in 1978, through Bubble Bobble and Rainbow Islands, not forgetting classics such as The New Zealand Story and Operation Wolf, hit after hit has made Taito one of the leading coin-op manufacturers and developers of the past 25 years.

Taito Legends offers arcade-perfect versions of an unprecedented selection of titles from the Taito stable. This is the strongest and most varied collection of arcade games ever assembled on Xbox Video Game System.

This isn't just a collection of classic games; it's a little piece of gaming history!

GAME CONTROLS



COMMAND	MENUS	IN-GAME
Left Thumbstick	Navigate menu options	Movement
Directional Pad	Navigate menu options	Movement
A button	Select menu option	Primary action (see in-game controls diagram)
B button	Go back a screen	Secondary action (see in-game controls diagram)
X button	-	See in-game controls diagram
Y button		See in-game controls diagram
White Button	-	Insert Coins
Black Button		Player starts game (after inserting coins)
START Button	-	Pause
BACH Button	Go back a screen	-
Right thumbstick click	-	Start a two player game on one Xbox Controller

NAVIGATING THE MENUS

All menus within TAITO LEGENDS are navigated in the same way.

Use up or down on the directional pad or the left thumbstick to highlight a menu item and press the A button to select an option. Press the B button to return to the previous menu screen. Use left or right on the directional pad or the left thumbstick to cycle through choices or move sliders.



PLAYING A GAME

Once the title screen appears press the START button to enter the Game Selection screen. Select a game using left or right on the directional pad. Press the A button to enter the Game Menu. Press the A button again to initiate the game.

Study the controls screen and then press the START button. Press the White button to insert a coin and then press the Black button to start playing the game.



GAME MENU

Select any game using the A button on the Game Select screen and it will take you to the Game Menu for that particular game.

START GAME

Initiate the game ready

for inserting coins.

GAME DESCRIPTION

Describes the game and

how to plau it.

CONTROLS

Shows the controls for the selected game.

GAME OPTIONS

Options screen for adjusting game options and difficulty settings.

HIGH SCORES

View game high scores for each difficulty setting.

HINT AND TIPS

Hints and tips on how to play the game.

Depending on the game selected there are also additional menu options for viewing an interview with the original game designer or viewing the original arcade sales fluer.

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TAÎTO

PAUSE MENU

Pressing the START button during a game will bring up the Pause Menu. You have the choice of up to four options:

CONTINUE

Resume playing game.

SCREEN POSITION

Position and resize the screen for the current game.

ANALOG SETTINGS

Adjust the parameters for

the left thumbstick.*

OUIT

Exit game and return

to the main menu.



GLOBAL SETTINGS

Select Taito Legends on the Game Select screen and the following menu will be displayed:

VIDEO SETTINGS

Adjust screen position, screen size and aspect ratio.

AUDIO SETTINGS

Adjust volume and choose the menu music.

SAVE/LOAD

Save/Load high scores and reset high scores.

TAITO

View the History and Milestones of Taito Corporation.

CREDITS

The list of people involved in making Taito Legends.

THE GAMES IN TAITO LEGENDS

BATTLE SHARK

■ Shoot ships, planes and mines from your submarine.

BUBBLE BOBBLE

■ Help Bub and Bob, trap monsters in bubbles and save Bub and Bob's girlfriends.

COLONY 7

 \blacksquare Use your cannons and rockets to save Colony 7 from alien attack.

CONTINENTAL CIRCUS

■ Grand Prix racing around the world.

ELECTRIC YO-YO

■ Clear the screen with your Yo-Yo.

FLEVATOR ACTION

 \blacksquare Navigate a world of elevators, escalators and gun wielding spies.

EXZISUS

■ Destroy enemies as you fly over the surface of an infested planet.

GLADIATOR

■ Hack and slash your way through a castle full of enemies.

GREAT SWORDSMAN

■ Prove yourself the greatest swordsman in the world.

JUNGLE HUNT

■ Swing and swim through the jungle to save your sweetheart.

THE NEW ZEALAND STORY

Run, swim, jump and fly as you free your fellow kiwis from an evil walrus.

THE NINJA HIDS

■ Fight your way through hordes of satanic enemies.

OPERATION THUNDERBOLT

■ Shoot infantry, helicopters and tanks to save hostages.

OPERATION WOLF

■ Blast infantry, armoured cars and helicopters to free hostages.



^{*} Analog Settings will only be present for Operation Wolf, Operation Thunderbolt, Plump Pop and Space Gun.



PHOENIX

■ Destroy waves of bird-like aliens.

PLOTTING

■ Clear the screen of blocks by throwing, bouncing and matching similar blocks.

PI.IIMP PNP

■ Use a trampoline to bounce a baby animal into balloons.

RAINBOW ISLANDS

■ Launch rainbows to clear your path of monsters and climb the platforms.

RASTAN

■ Hack and slash your way through a land of strange creatures.

RETURN OF THE INVADERS

■ Defeat the returning Invaders and save the planet.

SPACE GIIN

■ Shoot hordes of aliens infesting a ship and save the human survivors.

SPACE INVADERS

■ Defeat the Invaders and save the planet.

SPACE INVADERS PART 2

■ Defeat the returning Invaders and save the planet.

SUPER OIX

■ Draw lines to reveal the hidden picture.

THUNDERFOX

■ Shoot, kick, jump and fly your way through waves of terrorists.

TOKIO

■ Defeat the waves of enemy planes as you fly over Tokyo in your bi-plane. TUBE IT

■ Connect sections of tube and make them disappear before they fill the screen.

VOLFIED

■ Reclaim sections of land from alien invaders.

ZOO HEEPER

■ Help the zookeeper recapture animals and rescue his girlfriend.



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